MUSIC AREA
Several reused cans, used as drums encourage the natural rhythmic talents of the local children. The bench is the place for cajon players. It also creates smooth transition between the nearby local houses and the gathering zone, allows visibility to the screen board from the benches on the other side of the street, where locals gather daily.

ACCESS ZONE
The entry is marked with one empty module and one playful one - with Incomunicitate logo and sign of the park, which the local children gave name to - Parcul Albastro - the Blue Park. By coincidence the only paint we had in storage was blue as well.

WHITE BOARD
The “heart” of the place. For screenings and educational activities, located so that it can gather maximum people. The CURTAIN separates visually and functionally the zones. The “ritual” of leaving handprints, creates recognition for the locals with the place and works as a small gesture of participation, leading to a common mentality of taking care for the place.

BLACK BOARD ZONE
The other side of the “heart” of the place. For educational activities with kids and small groups of people. The local children practice writing, drawing and counting.

FREESTYLE ZONE
Initially created to create sitting places for the community, it evolved into an alternative min climbing wall. In the other module, one of the men from the neighbourhood decided to sleep during the night there, because he really liked it (and no, he is not homeless.)

MULTI FUNCTIONALITY
Even though the scale is very small, the project tries to involve all principles of sustainable participatory social architecture. The focus is in the deep analysis of the needs in the community. The result is combination of its needs, throughout collaborative design process.

- FUNCTIONAL MODULES, DESIGNED IN COLLABORATION WITH STUDENTS & LOCALS
- TIMBER, NAILS, ROPE, TEXTILE | #DIY, DO IT TOGETHER