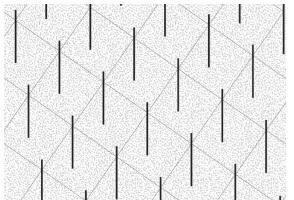
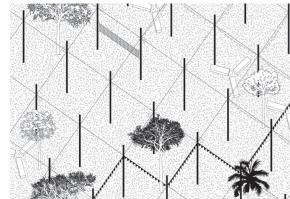
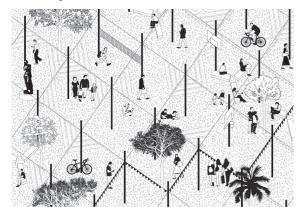
## TEMPORARY URBANIZATION IN VALLCARCA (BARCELONA) **CODE: J144**





**GROWING SCHEMES** Phase 1 - Ephemeral infrastructure- light, shadows, games, ect.







This urban project located in Barcelona aims not to build just a finished square, but the infrastructure that will allow its future development and completion/modification over time. Departing from the "unfinished" as a leitmotif of the project and a flexible, homogeneous and isotropic order, the grid represents by means of its lack-of-hierarchy, the basis of a non-deterministic model.

The project is part of a strategic plan (named microurbanizations) which aims to turn empty lots into areas of opportunity for urban revitalization. This masterplan is focused on transforming unused urban public spaces or spaces that due to the crisis

The resulting urban projects of this general master plan have been developed under low cost conditions on plots ranging from 200 to 6,000 sqm. The essential requirements for every plot were defined taking into account the demands of residents and the needs of each neighborhood.

In this particular plot, located near Lesseps square, an underground transformer station building will be built within a period of 10-15 years and at the level of the street a new alley will be executed according to the master plan of the area. Therefore, on the basis of its ephemeral life conditions and extremely limited budget, the project aims to create a minimum infrastructure that can progressively evolve during its relatively brief life in accordance with changing necessities of the neighbours and the available budget (welcoming a statue, new benches, trees, a play area and much more to come).

In that sense, by means of a light isotropic grid of poles, this project proposes a non-hierarchical conception of urban space which tries to subvert the idea of an initially hiper-determinated public space which can't adapt over time.

This space in Vallcarca, departs from a non aprioristic predetermination of urban space (against zonification). It pretends to create a "degré zéro de l'espace" by means of a rigid order that allows its future appropriation and modification.

The grid, understood as an extendable flexible system, provides the basic conditions for an open outer space (lighting & electricity) without predetermining what happens underneath. It's yellow color (used in ephemeral elements & work-in-progress signalling) provides unity to the whole and remarks its ephemeral nature. The project proposes a urban space understood as a work-in-progress area that, due to this condition, encourages its appropriation and social engagement.

The grid is completed by a tensioned cable system that works as a temporary support for possible social performances. This simple grid allows answering to the maximum possible requirements with the minimum execution cost.

Its ambiguous character allows permanent mutability, becoming thus a performative social stage. We haven't built a square but designed the potential conditions that will allow its open definition in the future by means consensus and dissent.



