



Foto: (1) Daniela Valentini



Previous state

The City of Uster is surrounded by three distinct landscape typologies, each with a strong atmosphere and materiality: woodlands, glacial drumlins and lake marshes. For a new path planned by the government encircling the city we were asked to make subtle interventions which provide a landscape experience to the users. Our design proposes using the typology of a circular void as a kind of cyclorama from which to simultaneously immerse oneself in the specific landscape character, watch the landscape change and grow and use it recreationally for resting, meeting, picnicing, etc. The first phase is comprised of three woodland «plazas».

