Preceding the project Cantiere Barca the anthropologists Giulia Majolino and Alessandra Giannandrea carried out on-location interviews and inquiries on the situation in Barca and informed residents and activists about the project. Together the idea was developed to rethink this neglected place and transform it into a vital centre for the neighborhood.

During four workshops in the years from 2011 to 2013 we applied and tested different tools and strategies of activation.

Designing together
At the beginning of the project we build the characters „Cantiere Barca“ with youngsters from the neighborhood, using old furniture. The result was assembled on the roof of the supermarket, as a clearly visible sign that now something was about to change here. With residents we discussed what should be changed, defined common goals and reflected possibilities. Our tools at this point of the process were sketchbooks that illustrated our first proposals, but also had blank pages for the participants to sketch and developed their own ideas. In a step by step planning process the proposals were refined and tested by mostly young residents.

Building together
Under our supervision, the youngsters involved learned to use tools and to work with wood. They built goals for a soccer field, a series of sitting platforms, a stage and the play house “Stella”. Negotiations among the team, testing ideas together were important aspects of the design and realization process.