It was agreed that the participation process would not stop with the basic design, but expand into the actual construction of the park. The project thus involved a mix of basic urban design and infrastructural works to be carried out by a contractor on one hand, and another block of tasks to be carried out by the project management team and future users through self-building workshops.

There were two submissions: an overall preliminary design, and an executive project for the first stage.

Conditions of the commission, nature of the developer, description of the participative process, criteria for creating the project requirements, budget, aims of the intervention, and prediction of their contributions to the public realm.

Santa Coloma City Council, with the support of Área Metropolitana de Barcelona, contacted Straddle3 to develop a project in response to the young people’s demands.

Straddle3 proposed a participative process consisting of fortnightly meetings at a youth centre, and brought the skater Sergi Arenas and the Lur Paisajístak team on board for the project.

During these sessions, participants defined a framework of priorities that generated an urban use plan for the park, which was to be implemented in several stages due to budgetary constraints. At meetings with the administrative bodies involved, a methodology was developed that went well beyond the original bases of the project and even beyond the usual notion of citizen participation.

It was agreed that the participation process would not stop with the basic design, but expand into the actual construction of the park. The project thus involved a mix of basic urban design and infrastructural works to be carried out by a contractor on one hand, and another block of tasks to be carried out by the project management team and future users through self-building workshops.

There were two submissions: an overall preliminary design, and an executive project for the first stage.